











Woodland management & Design

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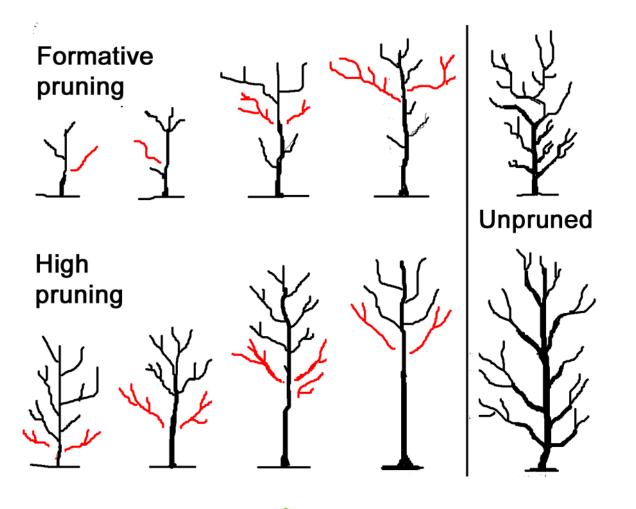




































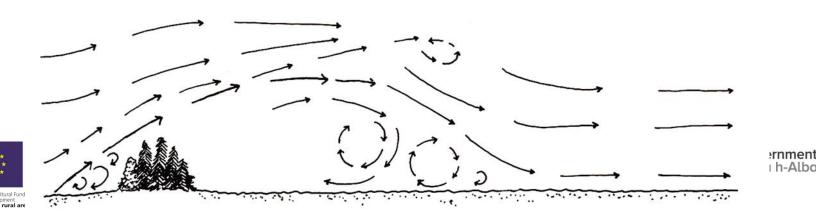




Shelter Design - Windshield



- Virtually impermeable woodland (<40% porosity)
- Reduces wind speed by up to 90%
- Wind speed reduction up to 10 times tree height
- Maximum shelter within 3 to 5 times tree height
- Completely stops wind within small area
- Best for livestock protection
- High turbulence in field

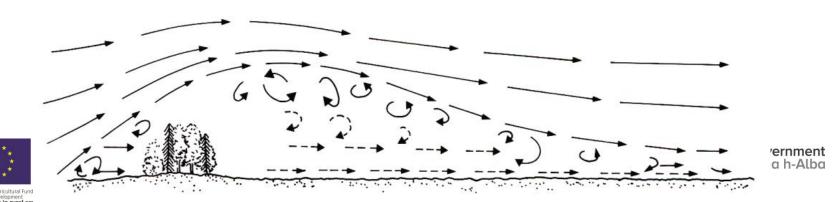


Shelter Design - Windbreak

 Permeable woodland (40 – 60% porosity)



- Reduces wind speed by up to 70%
- Wind speed reduction 20 30 times tree height
- Achieves reduced wind speeds across large area
- Little turbulence, well above ground
- Best for crops and silage



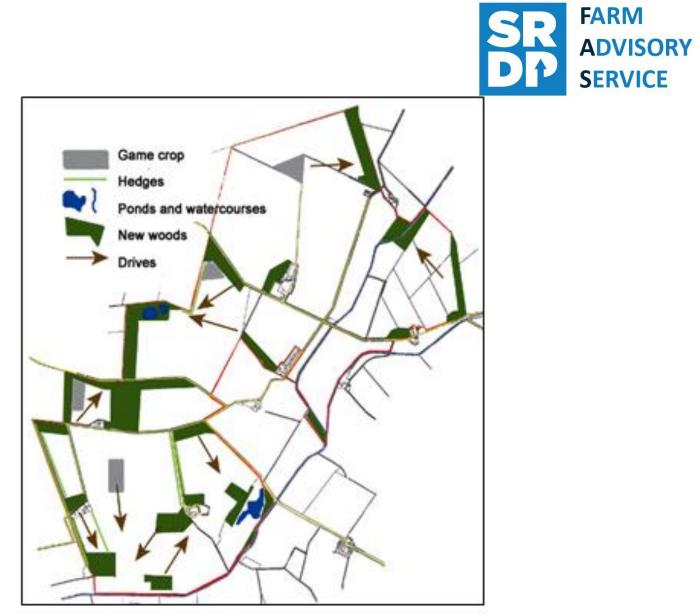








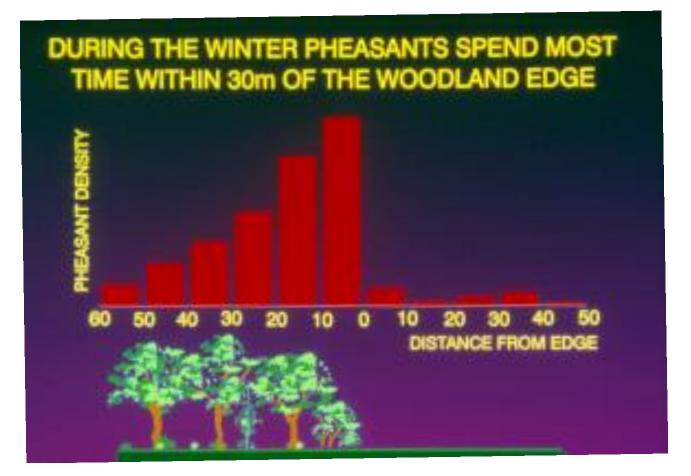






















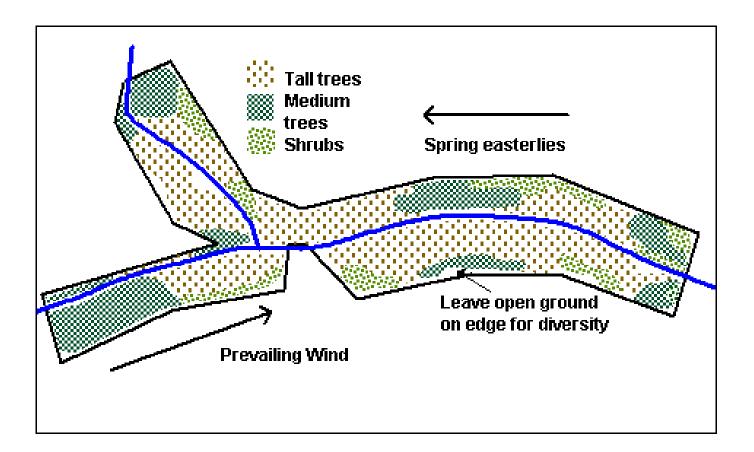






The European Agricultural Fund for Rural Development Europe investing in rural areas











Species proportions



	Main Conifer	Secondary Conifer	Broadleaf	Open ground
Timber	60%	20%	10%	10%
Wildlife	-	-	85%	15%
Game Covert	20%	20%	50%	10%













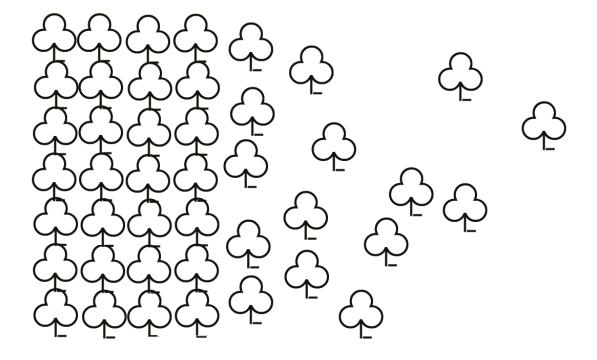




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Edge design















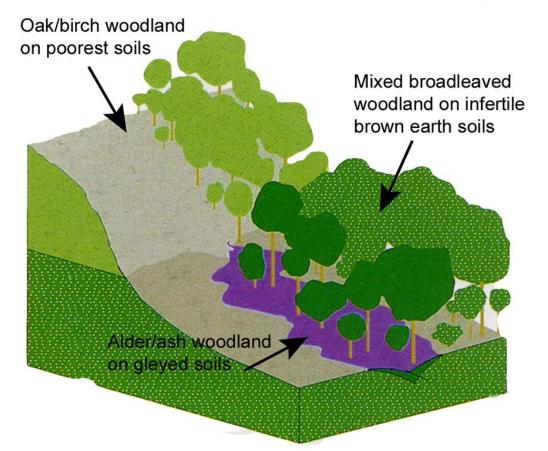






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Woodland management grants



- Forest Infrastructure
- Forest Planning
- Restructuring (restocking)
- Public access
- Habitats and species
- Predator control
- Deer management
- Low impact silvicultural systems





